CHAPTER V

CONCLUSION AND SUGGESTION

A. Conclusion

Based on the results of research and product development, it can be concluded in three topics as follows:

The results of observations of English learning in class XI pharmacy at SMK Yanisba Boarding School Pontang it can be concluded that learning English is less effective during learning at home, even though at school teachers use e-learning that has been provided, but many of the students do not understand the material provided, because the teacher only sends the material in the form of a file then students are given assignments as an assessment in learning. As a result, students feel bored to follow the lesson. Therefore, students need additional media or innovations in the learning process as supporting media to assist students in learning and understanding the subject matter presented or given by the teacher.

This development research was carried out through several stages, a). Conduct preliminary research; b). Making e-module media design; c). Initial product development; d). Implementation; e). Final product. Preliminary research includes identification of learning needs. making media design includes selecting core and basic competencies and learning objectives, formulating materials, writing indicators, and developing learning materials. The development stage includes making media and validating material experts and media experts. the implementation phase of the e-module is implemented in the learning process. The evaluation stage, filled with evaluating the media that has been developed and tested.

The results of the validation data from media experts obtained an average of 4.2 and the results from material experts obtained an average of 4.9. While the test at the stage of the preliminary field test and main field test is 4.3, its mean that the e-module media is also in the very good category. In the learning effectiveness test, it is known that the average score obtained after using the e-module or post-test is 7.58, this average score is higher than the average score of the pre-test that does not use e-module media in learning. With an average score of 3.58. Thus, it can be concluded that the use of e-module media in field trials has met the very good category and is suitable for use in learning English for class XI pharmacy at SMK Yanisba Boarding School Pontang.

B. Implication

1. Theoretical implications

- a. The results of this research and development can add to the reader's information related to research on the development of Emodule learning media in English subjects for class XI SMK/SMK semester 1.
- b. For researchers, the results of this development research can be used as reference material and additional information in conducting research and development of e-module learning media.

2. Practical implications

Students

The use of media by students in every lesson is very important because the success of achieving learning objectives is not only influenced by teachers, approaches and infrastructure, but is also strongly influenced by media users in learning activities. Learning media adapted to the times and technological advances and the latest information such as e-module will make the media more

easily accepted. The use of e-module media can attract the enthusiasm of SMK Yanisba Boarding School Pontang students to participate in the learning process both at home and at school. With increased enthusiasm for learning, will indirectly improve learning outcomes.

b. Teachers

The use of e-module media that follows the development of information technology and accommodates the needs of students in English subjects for class XI SMK which can help English teachers in explaining learning materials. In addition, teachers can also save time in delivering material and learning is no longer teacher centered because students can independently study material through e-module media anywhere and anytime.

C. Suggestion

Suggestions that can be put forward based on research, especially for SMK Yanisba Boarding School Pontang are:

1. For the students

Smartphones or gadgets owned should also be used for learning purposes so that the results obtained are maximized. E-books can be stored on smartphones or gadgets so they can be read anytime and anywhere.

2. For the teachers

As a teacher must be able to provide an appropriate media to be used in learning so that learning objectives are achieved. E-module is an alternative that can be used to do learning at home or at school, so that with the current conditions that are not stable to study at school, teachers can use e-module media as a learning innovation.

3. For other researcher

Media users in the learning process can improve learning achievement results so that the school needs to increase support and attention to development and utilization in schools.

4. For other development

- a. This research is limited to one school so further research is needed using a wider sample.
- b. The developed media does not cover all the basic competencies that students must achieve in one semester, so it needs development for other subjects.