CHAPTER V

CONCLUSIONS AND SUGGESTIONS

In this chapter, The writer appears the conclusion based on the analysis which contains opting out maxim and give a best further research for the next researcher.

A. Conclusions

The writer was analyzed the whole data by using the Opting out of Gricean maxim, and now give sums up the conclusion as follows:

- 1. Red Shoes and the Seven Dwarfs is a twist animated fantasy movie on the classic "Snow White" fairy tale, the characters in it have a conversation who opting out the maxim. The writer was analyze the movie and finding twenty conversation data who opting out the gricean maxim. It includes nine opting out maxim of quantity, five opting out maxim of quality, two opting out maxim of relation, and four opting out of manner. Which among 4 maxim that mentioned before, maxim of quantity is highly frequently used.
- 2. The characters of Red Shoes and the Seven Dwarfs movie frequently opting out all the Gricean maxims and it have several reasons, in quantity maxim, some of characters do opting out this maxim because they unwilling to

cooperate in the way the maxim requires, refuses and does not give the information at all. Then in quality maxim, the characters do opting out this maxim because they lies and denies something. While in relation maxim, the characters do opting out this maxim because speaker and the hearer not to be relevant to the topic that is being talked about. And the last is manner maxim, the characters do opting out this maxim because they not supposed to tell/respons the question but they still giving the respons/information without giving the details.

B. Suggestions

For teachers:

In learning daily activities on class, to face the students who have unique characteristic of learning style to gain knowledge. Whether they are as visual learning style, or audio learning style, even audio visual learning style. Not just the learning style, but also the language skills. Watching movie is one of the way for students to gain more knowledge in every subject especially in pragmatics field.

For students:

The research suggest to everyone who has interest to pragmatics field, especially for English student and who has learning problems to understand more deeply through learning in class or read a book, this way is so suitable

because it trained learners in understanding the amount of information the listener/ reader needs or expects, and typical person who has audio visual learning style also can be a watching a similar type of this movie, such as talk show and sports event.

For other researchers:

This movie is needed to interpret more in depth in other discussions in pragmatics field. Although, this movie is a computer-animated fantasy movie but the story of the movie is taken from real life situation and surely it has many conversations inside also has many gaps to be researched.