BIBLIOGRAPHY

- Ary, et al. 2010. Introduction to Research in Education. Canada: Thomson Wadsworth.
- Brewster, Jean, Gail Ellis and Girard, Dennis. 2002. *The Primary English Teacher's Guide*. Essex: Pearson Education Limited.
- Brumfit, C., Moon, J., & Tongue, R. (1995). *Teaching English to Children: From Practice to Principle*. Collins ELT: Longman Groups.
- Buckby, Michael. 1994. *Games for Language Learning*. Australia: Cambridge University Pres.
- Carly, Schuna. 2010. *The Advantages of Learning Games for Kids*. Retrieved from: http://wwwlivestrong.com
- Chang, Shelley & Cogswell, Jenny. 2008. *Using Board Games in the Language Classroom. TESOL.*
 - http://www.rtmsd.org/cms/lib/../57/Using_Board_Games_Hand_out.doc
- Douglas, H Brown. 2001. Teaching by Principles: An Interactive Approach to Language Pedagogy. San Francisco: Longman.

- Dowson, J Davison. 2003. Learning to Teach English in the Secondary School.

 London and New York: Routledger falmer.
- Harmer, Jeremy. *The Practice Of English Language Teaching 4th Edition*, (England: Pearson, 2007).
- Harmer, Jeremy. 2007. The Practice of English Language Teaching. Longman Press.
- Heaton. J. B. Writing English Language Test. (London: Longman, 1988)
- Hadfield, Jill. *Intermediate Communication Games* (Harlow: Pearson, 2005)
- Huda, Nuril. 1999. Language Learning and Teaching. Malang: IKIP MALANG Publisher.
- Hughes, Arthur. *Testing for Language Teachers*. (Cambridge: Cambridge University Press, 2003).
- Hornby, A. S. 1995. Oxford Advanced Learner's Dictionary. Oxford: Oxford University Press.
- http://www.suaramerdeka.com/v1/index.php/read/news/2012/04/19/115862/Memp opulerkan-Kembali-Dolanan-Tradisional

- Jayanti, Nuzulia Mega And Murdibjono, Arwidjati. Developing A Board Game

 For Speaking Activities Of Grade VIII Junior High School Students

 (Malang: University Negeri Malang, 2012)
- Koponen, M. "Let your language and thgoughts flow! Is there acase for 'fluency' in ELT and applied linguistics?" in Sari Louma, Assesing Speaking (Cambridge: Cambridge University. Press, 2004).
- Lewis, Gordon and Bedson, Gunther. 2008. *Games for Children*. Oxford: Oxford University Press.
- Lia, Amalia Nirmawati. 2015. Improving Students' Speaking Skills Through

 Speaking Board Games of Grade VIII of SMP N 13 Yogyakarta.

 Unpublished Undergraduate Thesis.
- Littlewood, William. Communicative Language Teaching: An Introduction.

 (Cambridge: Cambridge University Press, 2002)
- Luoma, Sari. 2004. Assessing Speaking. (Cambridge: Cambridge University Press, 2004)
- Manser, Martin H. 1995. *Oxford Learner's Pocked Dictionary*. (Oxford University Press, 1995).

- Mayer, Brian. Christopher Harris. *Libraries Got Games*. (Chicago: American Library Association. 2010)
- Nilcholson, Scott. Everyone Plays at the Library. (New Jersey: Scott Nicholson. 2010)
- Nunan, D. 1991. *Designing Tasks for Communicative Classroom*. Sydney: Cambridge University Press.
- Paul, D. 2007. *Teaching English to Children in Asia*. Hongkong: Pearson Longman Asia ELT.
- Provenzo, A. Baker and Eugene F.P. Jr. 1981. Favorite Board Games You can

 Make and Play. New York: Dover Publication Inc.
- Rahmawati, Ika Nur. 2012. Improving The Fourth Grade Students' Speaking Skills

 Through Board Games at SD Muhammadiyah Pepe Bantul Yogyakarta.

 Unpublished Undergraduate Thesis.
- Richards, Jack C. and Renandya, A Willy. 2002. *Methodology in Language Teaching*. Cambridge. Cambridge University Press.
- Savignon, J Sandra. *Interpreting Communicative Language Teaching*. (London: Yale University, 2002)

- Sudijono, Anas. 2011. *Pengantar Statistik Pendidikan*. Jakarta: Raja Grafindo Persada.
- Susanti, 2012. "A Board Game for Vocabulary Learning of Grade X Senior High School Students", in Nuzulia Mega Jayanti and Arwijati Murdibjono.,

 Developing a Board Game for Speaking Activities of Grade VIII Junior

 High School Students. Malang: Universitas Negeri Malang.
- Tanzeh, Ahmad. 2009. Pengantar Metode Penelitian. Yogyakarta: Teras.
- Wright, Andrew. Betteridge .D, and Buckby .M. 2006. *Games for Language Learning*. Cambridge: Cambridge University Press.
- Wang, Yen-Hui. Using Communicative Language Games in Teaching and Learning English in Taiwanese Primary Schools. *Journal of Engineering Technology and Education*, Vol. 7, No.1 March 2010