CHAPTER V

CLOSING

A. Conclusion

Based on the result and discussion, the conclusions resulting from this research and development are as follows:

- 1. The development of an interactive e-module based on the Heyzine Flipbook for the material "Chapter 0" of the English for Nusantara book was designed for the seventh-grade students of SMPN 2 Warunggunung. The development process followed the Borg and Gall model adapted by Sugiyono. Because there were no suggestions after conducting the product trial and application trial, and because it was stated that the interactive e-module was eligible and feasible, this research only consists of eight stages, namely: 1) potential and problem; 2) data collection; 3) product design; 4) design validation; 5) design revision; 6) product trials; 7) application trials; and 8) mass production.
- 2. This interactive e-module was stated as "highly feasible" by the validators, with a feasibility percentage of 94.66% by the material expert and 88% by the media expert. It also received positive responses from seventh grade students and the English teachers of SMPN 2 Warunggunung. At the product trial stage, the average percentage score of English teachers reached 96.25% (highly positive), and a small group consisting of 10 students

reached 84.5% (positive). At the application trial stage, a large group consisting of 20 students reached 88.62% (highly positive).

B. Suggestion

Based on the conclusion above, the researcher provides several suggestions as follows:

1. Suggestion for the Student

- a. If students do not understand how to use this interactive e-module,
 students can ask the teacher for help or direction.
- b. Students should be able to take advantage of the existence of ICT-based learning media in an effort to adapt to technological developments in the 5.0 era.

2. Suggestion for the Teacher

- a. The use of this interactive e-module can be optimized according to the needs of the students.
- b. The researchers hope that teachers can understand and guide the students in using this interactive e-module appropriately.

3. Suggestion for the Researcher

- a. Future researchers can conduct an effectiveness test on the use of this interactive e-module. The results obtained can then be used as considerations for the development of future e-modules.
- The development of an interactive e-module can be conducted for any different or higher grade.