CHAPTER V

CONCLUSION AND SUGGESTION

A. Conclusion

The result of this research showed that the use of word chain game in improving students' speaking skills, it was showed by scores of pre-test and post-test. Meanwhile, in experimental class the mean score of pre-test was 66,23 and in control class the mean of pre-test was 62.17 and score of post-test in experimental class was 78,87 and score post-test in control class was 73,33. The hypothesis test used independent t-test, research results showed toount > ttable (4,127 > 1,672). It means that toount was higher than ttable. So, the null hypothesis (Ho) is rejected and alternative hypothesis (Ha) is accepted. Based on the result, the researcher conclude that there is any influence of word chain game towards students' speaking skill.in the eleventh grade of SMPN 2 Mancak

B. Suggestion

In teaching and learning teacher should be able to make the activity of teaching learning becomes enjoyable and fun for students. Therefore, the students do not feel bored easily when they have to find idea to tell the story especially in letter and have a high motivation in learning it. The teacher can be able to evaluate or give feedback after process teaching and learning by using word chain game to improve students' speaking skill.

Based on the result of the research, the researcher would like to give some suggestion as follow:

1. For the teacher, be more creative in choosing the media in speaking class on the study letter to make students interest in learning process

- by using word chain game. Therefore, by using word chain game can make effective towards students' speaking ability. So, it influenced in improvement in ability.
- 2. For the other researcher, the researcher suggests to use other variables to maximize the research, increase the samples so that this research is able to represent the actual situation (accuracy of the data), and for the perfection of this research, the researcher hopes for constructive criticism and suggestions from various parties.