

## CHAPTER V

### CONCLUSION AND SUGGESTION

#### A. Conclusion

Based on research findings and interpretation of data, this study can be concluded into three main points as follows:

1. Before given a treatment, reseracher conducted the research by classroom observation data which the researcher obtained from control class where the teacher taught so monotouns and textbook oriented. Furthermore, the use of English as language of instruction was not optimal in the clasroom. As a result, some students lack of exposure and didn't have oppotunity to practice English.
2. After given the treatment in experimental group by Simon Says Game with Descriptive Text material, student more interest in learning speaking because the fun method makes the students more enjoyable.
3. After doing the post test in experimental class, the result of t-test showed that 4.08 meanwhile  $t_0$  on degree of significance 5% that was 1.67. The statistic test showed that  $t_0 > t_t$  or  $4.08 > 1.67$ . Moreover, the result of t-test was interpreted into statistical hypothesis testing and it showed that  $H_a$  or alternative hypothesis was accepted and  $H_0$  or null hypothesis was rejected.

In other words, this study can be drawn a conclusion that there is a significant effect of Simon says game in improving student's speaking ability at the tenth grade of SMKN 3 Kota Serang.

## **B. Suggestion**

In this final sub-chapter, the researcher wishes to provide some recommendations to various parties, including an English instructor, students, and other researchers. First, she should increase the quality of the teaching and learning processes by developing an appealing learning method, offering effective instructional material, and assigning hard tasks. She should also be able to establish an engaging learning environment and a friendly interaction with pupils, as well as shift her teaching techniques from teacher-centric to student-centric.

Second for students, they must struggle to learn English comprehensively especially speaking. Speaking is an idea to communicate the essential point to the speaker. Because English has been declared as an international language, speaking can help us communicate with people from all over the world. It is said that "by mastering a foreign language, you hold the world in your hands." Speaking is at the heart of education, and it is a key skill required for formal education and future success.

Third, for the other researcher, this study is hoped to be a literature reference that will increase science's financial and give important information regarding the use of the simon says game in teaching student's speaking ability at the Senior High School level. As a result, other researchers may explore more into other aspects.